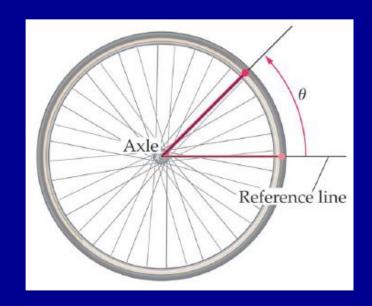


### **Rotational Kinematics**

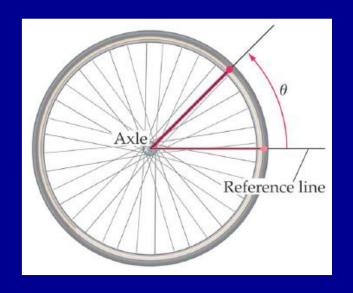


**Rotational kinematics** Linear kinematics

Angular Position  $\theta$  x

Angular Velocity ω v

**Angular Acceleration α** a



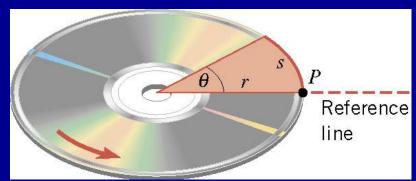
# Angular displacement is expressed in one of three units:

- 1. Degree
- 2. Revolution (rev)
- 3. Radian (rad)

 $\theta = 0$ : Reference line

 $\theta > 0$ : Counterclockwise

 $\theta$  < 0: Clockwise



$$\theta$$
 (in radians) =  $\frac{arc\ length}{Radius} = \frac{s}{r}$ 

For 1 full rotation, 
$$\theta = \frac{2\pi r}{r} = 2\pi \ rad$$
  
 $\therefore 1 \ rev = 360^{\circ} \ degree = 2\pi \ rad$   

$$1 \ rad = \frac{360^{\circ}}{2\pi} = 57.3^{\circ}$$
  

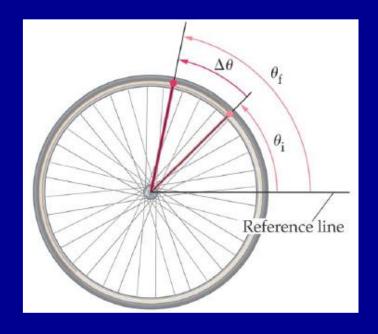
$$1 \ rad = 1 \ rev/2\pi = 0.159 \ rev$$

#### **Angular Velocity**

The average angular velocity of an object undergoing rigid rotation is defined as the angular displacement  $\Delta\theta$  of any point on the object divided by the time  $\Delta t$  taken for that point to sweep through the displacement  $\Delta\theta$ :

$$\overline{\omega} = \frac{\theta_f - \theta_i}{t_2 - t_1} = \frac{\Delta \theta}{\Delta t}$$

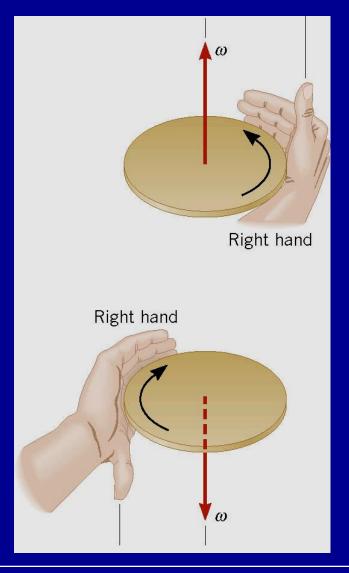
The instantaneous angular velocity is defined as the limiting value of the average angular velocity when  $\Delta t$  goes to zero:



$$\omega = \lim_{\Delta t \to 0} \frac{\Delta \theta}{\Delta t}$$
  $\omega = \frac{d\theta}{dt}$  The SI unit of angular velocity is radians per second (rad/s)

#### The vector nature of angular velocity

We have treated angular velocity as a scalar, though in truth it is a vector quantity. The angular velocity vector is parallel to the axis of rotation, and the direction it points is given by the right hand rule: grasp the axis of rotation with your right hand so that your fingers curl in the direction of rotation; then the direction your extended thumb points in is the direction of the angular velocity vector.



## **Angular Acceleration**

• The average angular acceleration of an object undergoing rigid rotation is the change in the angular velocity of the object within the time interval  $\Delta t$ :

$$\overline{\alpha} = \frac{\omega_2 - \omega_1}{t_2 - t_1} = \frac{\Delta \omega}{\Delta t}$$

• The instantaneous angular acceleration is defined as the limiting value of the average angular acceleration when Dt goes to zero:

$$\alpha = \lim_{\Delta t \to 0} \frac{\Delta \omega}{\Delta t} \qquad \alpha = \frac{d\omega}{dt}$$

• The SI unit of angular acceleration is radians per second-squared (rad/s²)

# Symbols Used in Rotational and Linear Kinematics

<b>Rotational Motion</b>	Quantity	LinearMotion
$oldsymbol{ heta}$	Displacement	X
$\omega_{0}$	Initial velocity	$V_0$
$\omega$	Final velocity	V
$\alpha$	Acceleration	a
t	Time	t

دوران با شتاب زاویه ای ثابت

$$d\omega = \alpha dt$$

$$\int_{\omega_0}^{\omega} d\omega = \int_0^t \alpha dt = \alpha \int_0^t dt$$

$$\omega - \omega_0 = \alpha t$$

$$\omega = \omega_0 + \alpha t$$

$$v = v_0 + at$$

#### The Equations of Kinematics for Rational and Linear Motion

**Linear Motion** (a = constant)

$$v = v_0 + at$$

$$x = x_0 + \frac{1}{2}(v_0 + v)t$$

$$x = x_0 + v_0 t + \frac{1}{2} a t^2$$
  $\theta = \theta_0 + \omega_0 t + \frac{1}{2} \alpha t^2$ 

$$v^2 = v_0^2 + 2a(x - x_0)$$

**Rotational Motion**  $(\alpha = constant)$ 

$$\omega = \omega_0 + \alpha t$$

$$\theta = \theta_0 + \frac{1}{2}(\omega_0 + \omega)t$$

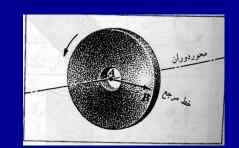
$$\theta = \theta_0 + \omega_0 t + \frac{1}{2} \alpha t^2$$

$$v^{2} = v_{0}^{2} + 2a(x - x_{0})$$
  $\omega^{2} = \omega_{0}^{2} + 2\alpha(\theta - \theta_{0})$ 

مثال(1): سنگ سنباده ای در لحظه t=0 با شتاب زاویه ای ثابت  $\alpha$  برابر با t=0 با نقل این  $\alpha$  حالت سکون شروع به حرکت می کند. در t=0 خط مرجع  $\alpha$  افقی است. (الف) جابجایی زاویه ای خط  $\alpha$  (و در نتیجه سنگ سنباده) چقدر است؟

$$\theta = \theta_0 + \omega_0 t + \frac{1}{2} \alpha t^2$$

$$t = 0, \ \theta_0 = 0, \ \omega = \omega_0 = 0$$



$$\theta = 0 + (0)(2.7s) + \frac{1}{2}(3.2rad/s^2)(2.7s)^2$$

$$=11rad=1.9rev$$

(ب) سرعت زاویه ای سنگ سنباده در زمان  $t=2.7 \, \mathrm{s}$  چقدر است؟

$$\omega = \omega_0 + \alpha t = 0 + (3.2 rad / s^2)(2.7 s)$$

$$= 8.6 rad / s = 1.4 rev / s$$

مثال(2): فرض کنید که موتور چرخاننده سنگ سنباده مثال 1 در زمانی که سنگ با سرعت زاویه ای 8.6 rad/s می چرخد خاموش شود. نیروی اصطکاکی کوچک وارد بر محور موجب یک شتاب زاویه ای اویه ای منفی ثابت می شود و سرانجام چرخ پس از 192s متوقف می شود. (الف) شتاب زاویه ای را تعیین کنید.

$$\alpha = \frac{\omega - \omega_0}{t} = \frac{0 - 8.6 rad / s}{192 s} = -0.045 rad / s$$

(ب) زاویه ای را که چرخ قبل از توقف پیموده است تعیین کنید.

$$\theta = \theta_0 + \frac{\omega + \omega_0}{2}t = 0 + \frac{8.6rad/s + 0}{2}(192s)$$

=826rad = 131rev

# Angular, tangential and radial variables

A point on an object undergoing rigid rotation is described by its radius r and the following angular variables:

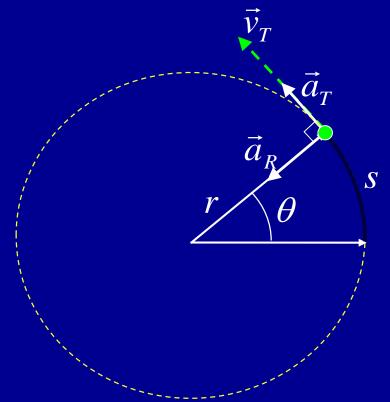
 $\theta$  – angle

 $\omega$  – angular velocity

α – angular

acceleration tangential components:

v<sub>T</sub> - tangential velocity a<sub>T</sub> tangential acceleration



radial components:

a<sub>R</sub> - radial acceleration the radial velocity is 0!

• Notes:

the uniform circular motion we studied in chapter 5 is a special case of rigid rotation, where the angular acceleration is zero.

if the angular acceleration is non-zero, then the motion traced out by a point on the circle is called *nonuniform* circular motion

